

**RARITAN VALLEY COMMUNITY COLLEGE
ACADEMIC COURSE OUTLINE**

INTR 111 INTERIOR DESIGN STUDIO I

I. Basic Course Information

A. Course Number and Title: INTR111 Interior Design Studio I

B. New or Modified Course: Modified

C. Date of Proposal: Semester: Spring Year: 2021

D. Effective Term: spring 2022

E. Sponsoring Department: Arts & design

F. Semester Credit Hours: 3

G. Weekly Contact Hours: 4

Lecture: 2

Laboratory: 2

Out of class student work per week: Estimated minimum of 2 hours of homework per class face to face contact hours.

H. Prerequisites/Corequisites: INTR110 Design Drawing I, INTR112 Visual Concepts for Interiors

I. Laboratory Fees: No

J. Name and Telephone Number or E-Mail Address of Department Chair and Divisional Dean at time of approval: Divisional Dean patrice.marks@raritanval.edu and Department Chair: vandana.nadkarni@raritanval.edu

II. Catalog Description

Prerequisites/Corequisites: INTR110 Design Drawing I, INTR112 Visual Concepts for Interiors

This course is an introduction to the role of the interior designer and spatial design for interiors. Diagramming, programming, conceptual design, and space planning are applied to the development of interior space. Principles and elements of design will be used to explore spatial and conceptual relationships. Designs will be developed through research, sketching, orthographic drawing, and physical/digital model making. Presentations will be created through digital and traditional

techniques to communicate design intent. Students will be required to purchase some art/design supplies.

III. Statement of Course Need

- A.** This course is a program requirement for the Associate of Science in Interior Design. Space planning, programming and conceptual thinking are the foundation of an introduction to interior design.
- B.** This course has a lab component. It is a Design studio course and requires students to use special facilities such as a computer lab, studio areas, and to use artistic materials under the guidance of the instructor or lab technician.
- C.** Please describe the transferability of this course. For example:
 - 1. This course generally transfers as an Interior Design program requirement.
 - 2. This course generally transfers as a Interior Design program elective.

IV. Place of Course in College Curriculum

- A. Free Elective
- B. This course serves a program requirement for the A.S Interior Architecture & Design Degree
- C. To see course transferability: a) for New Jersey schools, go to the NJ Transfer website, www.njtransfer.org; b) for all other colleges and universities, go to the individual websites.

V. Outline of Course Content

- A. Role of an Interior Designer
- B. Principle and Elements of Design
- C. Interior Space
 - 1. Enclosure/Shell
 - 2. Spatial transitions: doorways, thresholds, windows and stairways
 - 3. Spatial qualities: form, scale, light and view
 - 4. Planar elements: floors, walls, ceilings
 - 5. Volumetric elements
 - 6. Activity: Public vs. Private
- D. Design Process
 - 1. The Idea
 - 2. Concept/Client and Research
 - a. Communication of the idea: written and oral
 - b. Concept drawings, boards and presentations
 - 3. Parti/Idea Generator

 - 4. Programming
 - a. Balloon diagrams
 - b. Adjacencies
 - 5. Circulation/Journey

6. Design Development
 - a. Sketching –plans, elevations and perspectives
 - b. Models- sketch maquettes and digital models
 7. Elements and Principles
 8. Color and materiality
 - a. Material boards and presentations
- E. Presentation/Visual Communication

VI. General Education and Course Learning Outcomes

A. General Education Learning Outcomes:

At the completion of the course, students will be able to:

1. Utilize research, drawings, digital methods and models in the development and communication of designed interior space. (GE-NJ 1, 2, 4)
2. Apply orthographic drawing methods and conventions for accurate two-dimensional representations of three-dimensional interior space. (GE-NJ 2, 4,)
3. Use conceptual thinking and critical assessment in the design of interior space. (GE-NJ 1)
4. Produce physical and digital visual presentations for the documentation and development of interior space designs. (GE-NJ 1, 2, 4)

B. Course Learning Outcomes:

At the completion of the course, students will be able to:

1. Interpret the role of an interior designer.
2. Produce designed interior spaces based on a concept and program.
3. Apply the principles and elements of design to interior space.
4. Apply the process of programming and diagramming in design work.
5. Use orthographic drawing, sketching, physical and digital models in the design process.
6. Produce physical and digital visual presentations for design development and communication of interior space.

C. Assessment Instruments

1. Final drawing project/presentation
2. Quizzes/Exams
3. Oral Presentation/Informative Dialogue
4. Drawing and Model projects
5. In class tutorials

VII. Grade Determinants

- A. Active participation in class discussions/activities
- B. In class lab/studio work
- C. Completion, accuracy and craftsmanship of drawing assignments
- D. Conceptual development

E. Final Drawing Project/Presentations

Given the goals and outcomes described above, LIST the primary formats, modes, and methods for teaching and learning that may be used in the course:

- A. lecture/discussion
- B. instructor demonstrations
- C. in class/studio and homework projects
- D. assigned reading
- E. research assignments
- F. student final project presentations
- G. student final drawings
- H. individual and group critiques
- I. other (please describe)

VIII. Texts and Materials

A. suggested textbooks:

Interior Design Illustrated/Second Edition, by Francis Ching, Wiley, John & Sons, Incorporated
The Interior Plan: Concepts and Exercises, by Roberto Rengel, Fairchild books

Interior Design Series- 3D Design Basics, by Donna Fullmer, Fairchild books
Architectural Graphics /Fourth Edition by Francis Ching, Wiley, John & Sons, Incorporated

B. materials:

Students will purchase drawing/drafting and model materials, media to print and drives to store digital files.

(Please Note: The course outline is intended only as a guide to course content and resources. Do not purchase textbooks based on this outline. The RVCC Bookstore is the sole resource for the most up-to-date information about textbooks.)

IX. Resources:

- A. Design Studio with drafting tables and portable drafting boards.
- B. Projector for digital lectures on drawing concepts.
- C. Tack boards for critiques.
- D. Computer lab with web access and appropriate software.
- E. Wide format color plotter for drawings and presentations.
- F. College Library (database access to art, architecture and interior design)

X. Honors Options: NA

